

```
func foo(a: int) : int
```

```
t0 := Add a, 3
```

```
t1 := Mul t0, 4
```

```
t2 := Call bar, a, t1, 19
```

```
Return t2
```

*BB0*

```
parameters = [a]
```

```
variables = [t0, t1, t2]
```

```
basic_blocks = {BB0}
```

```
entry_block = BB0
```